



 **Pierre Philouze** 

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## PERSONALITY

- **Global Mindset / Adaptive**  
*Lived in different countries*
- **Empathic / Sensitive**  
*"Everything has an explanation"*
- **Observant / Curious**  
*Inspiration from travels*
- **Detail Oriented**  
*"Small details make big projects"*

## LANGUAGES

- **French** – Native
- **English** – Fluent

## MOST USED SOFTWARE

- **Figma** – UI / UX software
- **Visual Studio Code** – Code editor
- **Github** – Development platform
- **Adobe Suite** – Ai, Ps, Ae, Id, Lr
- **Notion** – task management tool

## SOME INTERESTS

- **Photography**  
*Canon EOS-80D, Olympus mju-II*
- **Plants**  
*Outdoor bonsai, indoor plants*
- **Craft Arts**  
*Kenta Anzai (ceramics), Makoto Azuma (flowers)*
- **Outdoor**  
*Bikepacking, running*

## WORK EXPERIENCE

2020 - Present – Amsterdam, Netherlands

THE THINGS INDUSTRIES

Product, UI / UX Designer

*IoT company offering LoRaWAN® network stack for integration with client solutions. Improve user journey toward a device management platform. Work on a design system, update branding and graphics.*

2019 (6 months) – Amsterdam, Netherlands

THE THINGS INDUSTRIES

UI / UX Designer, Graphic Designer Intern

*End of studies internship in an IoT company offering LoRaWAN® network stack for integration with client solutions. In charge of the UI of the websites, the branding of the company and graphism of an annual conference that gather 2500+ visitors.*

2018 (1 month) – Jingdezhen, China

THE OPPOSITE STUDIO

Observer

*Studied the Chinese porcelain process and the traditional techniques. Work with many artists from all over the world. Experiment different approaches of porcelain work.*

2017 (6 months) – Shanghai, China

CENTDEGRÉS CHINA

Graphic Designer Intern

*International design agency specialized in perfumes and cosmetics. Photoshooting, magazine, packaging design, key visuals, brochures.*

2016 (4 months) – Rennes, France

CL CORPORATION (NOW TRIOTECH)

Interaction Designer Intern

*Set up 4D immersive attractions. Development of a 3D Pac Man controlled by your own body thanks to IoT devices. Desk based experience coupled with the field implementation.*

## EDUCATION

2017 - 2019 – Shanghai, China

MASTER'S DEGREE, TRANSCULTURAL DESIGN

China Studio, L'École de Design Nantes Atlantique

*Immerse in an unknown culture, learn, answer specific issues thanks to design solutions. End of studies project topic: How to balance culture and globalization in an international city like Shanghai.*

2014 - 2017 – Nantes, France

BACHELOR'S DEGREE, INTERACTION DESIGN

L'École de Design Nantes Atlantique

*Learn UI / UX design, web development, Human / Machines interactions, motion design.*

2014 – Rennes, France

A-LEVELS DIPLOMA / FRENCH BACCALAURÉAT

Lycée Saint-Vincent

*Scientific knowledge.*